

WILDLIFE IV

Big Game of New Mexico



Project Overview

This project is designed to educate youth about management concepts such as diet, cover, land management and population control for big game species in New Mexico.

Key Learning Topics

- Mule deer & White-tailed deer
- Rocky Mountain Elk
- Pronghorn
- Rocky Mountain bighorn sheep
- Oryx • Coyote
- Ibex • Fox
- Javelina • Bobcat
- Black bear • Mountain lion

Exhibit Guidelines

- Wildlife Exhibit
 - Poster (14" x 22")
 - 3-D Display (24" x 24" x 24")
- Self-Determined advanced Wildlife Exhibit including SD Project Record Sheet 300.SD.1

Targeting Life Skills

- Concern for others
- Use of resources
- Self-discipline
- Personal safety

Expanding the Project

- Wildlife Contest (county, district, state, and national)
- Hunter Education training

Resources

- Discovering Wildlife in New Mexico Project Book 100.J-12 (digital)
- New Mexico Department of Game & Fish (NMDGF.gov)
- National WHEP (Wildlife Habitat Education Program) Guide - online <https://www.whep.org/study-here/>
- General Project Record Sheet
- Self-determined Record Sheet



